

YMCA of Greater Williamson County Youth Volleyball Rules

| Divisions | 3rd-4th Grade | 5th-6th Grade | 7th - 10th Grade |
|------------------------|--|--|--|
| Net Height | 7' 0" | Regulation | Regulation |
| Court Size | Regulation | Regulation | Regulation |
| Ball | For Practices You will Receive 1 ball for every 2 players on your team. On game day each team will receive 2 balls to warm up with. | For Practices You will Receive 1 ball for every 2 players on your team. On game day each team will receive 2 balls to warm up with. | For Practices You will Receive 1 ball for every 2 players on your team. On game day each team will receive 2 balls to warm up with. |
| # of Players | 6 vs. 6 Max Roster 12 | 6 vs. 6 Max Roster 12 | 6 vs. 6 Max Roster 12 |
| Player Rotation | Rotate in at Center Back | Rotate in at Center Back | Rotate in at Center Back |
| Ceiling | If the ball hits the ceiling and stays in play on your side you are still able to keep playing. If it hits and lands on the other teams side then it is out. | If the ball hits the ceiling and stays in play on your side you are still able to keep playing. If it hits and lands on the other teams side then it is out. | If the ball hits the ceiling and stays in play on your side you are still able to keep playing. If it hits and lands on the other teams side then it is out. |
| # of Serves | 5 per player Side out after 5 consecutive team points | 5 per player Side out after 5 consecutive team points | 5 per player Side out after 5 consecutive team points |
| Serving Line | All serves must be behind the 16ft line. | All players must serve behind the regulation line. | All players must serve behind the regulation line. |

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| Stepping on Service Line | Acceptable (as long as the players foot doesn't completely cross the serving line) | Not acceptable will be called as a sideout. | |
| Overhand/ Underhand Serving | All serves must be performed behind the 16ft line at all times. | All serves can only be performed from the regulation line. . | All serves can only be performed from the regulation line. . |
| Out and In Bounds | The ball is in if it hits the perimeter line at all it in. The ball is out if it goes outside of the line, the antennas or hits the walls. | The ball is in if it hits the perimeter line at all its in. The ball is out if it goes outside of the line, the antennas or hits the walls. | The ball is in if it hits the perimeter line at all its in. The ball is out if it goes outside of the line, the antennas or hits the walls. |
| Setting | On serve receive, you are not allowed to set the first ball. A lift or carrying will be called if the ball looks like it was held on to or thrown or if the players hand is open and turned upright. | On serve receive, you are not allowed to set the first ball. A lift or carrying will be called if the ball looks like it was held on to or thrown or if the players hand is open and turned upright. | On serve receive, you are not allowed to set the first ball. A lift or carrying will be called if the ball looks like it was held on to or thrown or if the players hand is open and turned upright. |
| Spiking | A spike can be performed on the front row or the back row, but the back row player may not spike on the front row unless their feet are planted on the ground. | A spike can be performed on the front row or the back row, but the back row player may not spike on the front row unless their feet are planted on the ground. | A spike can be performed on the front row or the back row, but the back row player may not spike on the front row unless their feet are planted on the ground. |
| Games/ Scoring | 2 games to 21 3 rd game to 15 Rally Score, Win by 2 | 2 games to 21 3 rd game to 15 Rally Score, Win by 2 | 2 games to 21 3 rd game to 15 Rally Score, Win by 2 |
| Officials | 1 Staff/ 2 parent volunteers to call lines. (one from each team) | 1 Staff/ 2 parent volunteers to call lines. (one from each team) | 1 Staff/ 2 parent volunteers to call lines. (one from each team) |
| Uniform | YMCA uniform required, First team listed wears white | YMCA uniform required, First team listed wears white | YMCA uniform required, First team listed wears white |
| Time Outs | 1 per game (There are 3 games in a match) | 1 per game (There are 3 games in a match) | 1 per game (There are 3 games in a match) |

| All Players Must Play 50% of Game | Yes | Yes | Yes |
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| Sportsmanship | All players on each team line up before and after the game at their back line until the ref blows the whistle, signaling all players to approach the net to give the other team high fives and a good luck. | All players on each team line up before and after the game at their back line until the ref blows the whistle, signaling all players to approach the net to give the other team high fives and a good luck. | All players on each team line up before and after the game at their back line until the ref blows the whistle, signaling all players to approach the net to give the other team high fives and a good luck. |
| Code of Conduct | Coaches are responsible for the conduct of their players, parents, coaches and fans. The coach must set the tone for positive behavior from the kids and parents. The team will look at the coach as a role model and will generally replicate what the coach does. | Coaches are responsible for the conduct of their players, parents, coaches and fans. The coach must set the tone for positive behavior from the kids and parents. The team will look at the coach as a role model and will generally replicate what the coach does. | Coaches are responsible for the conduct of their players, parents, coaches and fans. The coach must set the tone for positive behavior from the kids and parents. The team will look at the coach as a role model and will generally replicate what the coach does. |
| Bad Weather | Game will declared official if ½ the game has been played. (Innings or time). We will attempt to make up games cancelled before this time. | Game will declared official if ½ the game has been played. (Innings or time). We will attempt to make up games cancelled before this time. | Game will declared official if ½ the game has been played. (Innings or time). We will attempt to make up games cancelled before this time. |
| Late policy | -It is imperative for games to start on time. Nevertheless, there is a 5 minute grace period for the start of the game if a team does not have at least 4 players. They will be unable to play the game. | -It is imperative for games to start on time. Nevertheless, there is a 5 minute grace period for the start of the game if a team does not have at least 4 players. They will be unable to play the game | -It is imperative for games to start on time. Nevertheless, there is a 5 minute grace period for the start of the game if a team does not have at least 4 players. They will be unable to play the game |
| No Show Policy | -Make every effort to show-up for your game. - If your team cannot show-up for a game, that game will count forfeit and will not be rescheduled. - If your team misses more than 2 games in a season, your team will be combined with another team. | -Make every effort to show-up for your game. - If your team cannot show-up for a game, that game will count forfeit and will not be rescheduled. - If your team misses more than 2 games in a season, your team will be combined with another team. | -Make every effort to show-up for your game. - If your team cannot show-up for a game, that game will count forfeit and will not be rescheduled. - If your team misses more than 2 games in a season, your team will be combined with another team. |