

## YMCA of Greater Williamson County Youth Soccer Rules

<b>Divisions</b>	<b>Age 3-Kdgn</b>	<b>1<sup>st</sup>-2<sup>nd</sup> Grade</b>	<b>3<sup>rd</sup>-4<sup>th</sup> Grade</b>	<b>5<sup>th</sup>-7<sup>th</sup> Grade</b>
<b>League Type/ Definition</b>	Instructional The soccer program is designed to teach players basic fundamentals			
<b>Team Size</b>	Not to exceed 10 players, unless specifically changed by Sports Director. <b>Team plays with 5 players</b>	Not to exceed 10 players, unless specifically changed by Sports Director. <b>Team plays with 7.</b>	Not to exceed 15 players, unless specifically changed by Sports Director. <b>Team plays with 9.</b>	Not to exceed 15 players, unless specifically changed by Sports Director. <b>Team plays with 9.</b>
<b>Field Size</b>	25-40 yds. Long 15-20 yds. Wide	40-45 yds. Long 20-25 yds. Wide	65-80 yds. Long 30-40 yds. Wide	
<b>Ball Size</b>	Size 3	Size 4		Size 5
<b>Referees</b>	1 referee	1 referee and each team supplies 1 linesman	1 referee and each team supplies 1 linesman	2 referees and each team supplies 1 linesman
<b>Equipment</b>	Rubber cleats or tennis shoes. No metal. Shin guards required.			
<b>Uniforms</b>	YMCA uniform required, First team listed wears white			
<b>Game Length</b>	4 - 6 Minute Quarters and a 3 Minute half-time (3 yr olds only) 4 - 8 Minute Quarters and a 3 Minute half-time (4 yr olds-Kdgn only)	4 - 8 Minute Quarters and a 3 Minute half-time	4 - 10 Minute Quarters and a 3 Minute half-time	4 - 10 Minute Quarters and a 3 Minute half-time
<b>Goal Size</b>	4' X 6' / 6' X 16'	6' X 8' / 8' X 16'	8' X 16' / 8' X 24'	8' X 24'
<b>Goal Kicks</b>	6ft arc. Only for 4yr/5yrK	Yes	Yes	Yes
<b>Goalie</b>	No Must play outside of 6ft arc, unless ball is within playing distance	Yes		
<b>Goalie Box</b>	6ft arc.	Players may dribble and shoot from inside the goalie box.		
<b>Corner Kicks</b>	Yes for 5yr/K only No for 3 and 4yr	Yes		
<b>Off Sides</b>	No	No Cherry Picking	Yes	Yes

<b>Divisions</b>	<b>Age 3 – Kinder</b>	<b>1<sup>st</sup> – 2<sup>nd</sup> Grade</b>	<b>3<sup>rd</sup> – 4<sup>th</sup> Grade</b>	<b>5<sup>th</sup> – 7<sup>th</sup> Grade</b>
<b>Direct/Indirect/Penalty Kicks</b>	Indirect		Indirect, Direct	
<b>Throw Ins</b>	3yr/4yr – No – kick-In at spot of ball going out of play. 5yr/K – 2 attempts – No change of possession	Yes 2 attempts. No change of possession. Referee aids thrower.		Yes Change of possession.
<b>Slide Tackles</b>	No			
<b>Substitution</b>	At the 3 minute mark of each quarter (3 yr olds only) At the 4 minute mark of each quarter (4 yr olds-Kdgn. only)	On the Fly. Only on dead ball situations	On the Fly. Only on dead ball situations	Free substitution
<b>Injuries</b>	Play must be stopped at once. Referee/coach judgment			
<b>All Players Must Play 50% of Game</b>	Yes			
<b>Official Protests</b>	No This is a training and fun sport for kids and should be conducted as such			
<b>Rain Outs</b>	Game will declared official if ½ the game has been played. We will attempt to make up games cancelled before this time.			
<b>Code of Conduct</b>	Coaches are responsible for the conduct of their players, parents, coaches and fans. The coach must set the tone for positive behavior from the kids and parents. The team will look at the coach as a role model and will generally replicate what the coach does.			
<b>Late policy</b>	-It is <b>imperative</b> for games to start on time. Nevertheless, there is a 5 minute grace period for the start of the game if a team does not have at least 5 players. Teams can start with 4 players - If after the 5 minute time period a team is unable to start 5 players the game will not be played			
<b>No Show Policy</b>	-Make every effort to show-up for your game. - If your team cannot show-up for a game, that game will count forfeit and will not be rescheduled. If your team misses more than 2 games in a season, your team will be combined with another team.			
<b>Headers</b>	No			Yes
<b>Coaches on Field</b>	Yes (1Adult / Team)		No	No
<b>Parents and Spectators</b>	Parents must remain on the sideline opposite of the players and at least 3 feet away from the sideline.			

